2022 High School Coding Competition - *online*

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Saturday, April 09, 2022 @ 9:00 - 11:00 AM I code therefore I am!

Zoom link: TBA in an email

The Coding Contest will be online only and will operate with the following rules:

- 1. All teams and the jury should show up in Zoom at the beginning of the contest 10 minutes before and rules will be explained.
- 2. The file with the problems will be sent to the team's email address and posted in Zoom chat at 9 am
- 1. Each team (2 students) will have a number (Example: Team 2 will be shared a Google Drive folder called "Team 2" where they upload their file solutions). Each team is recognized by a single email provided by the team during team registration. The submission folder will be shared with this email.
 - a. This email will be used for setting up shared Google Drive folders for each team
 - b. Example: The team with email a123@gmail.com will be **Team 1** and will receive an invite to see the Google Drive folder called "Team1".
- 2. Teams must preselect a single programming language for the competition (Java or Python). In other words, all problems (from a single team) must be solved with the same programming language.
- 3. During the competition:
 - a. Teams may use only the provided contest Zoom call to communicate with, and only with, their partner and the jury.
 - b. Each team will be put in a Zoom breakout room corresponding to their team name. e.g. Team 1
 - c. is in breakout room Room 1.
 - d. A team of two students may work on **one or two** computers. If you have a question, you will go to the Main room and put your question in a private chat, or use the "Ask for Help" button and the juror will come into your room.
 - e. Students may only use printed materials (books, reference sheets, etc.) and are prohibited from using the internet as a resource.
- 4. Follow the formatting shown in the problem examples. There are penalties if you do not follow the format.
- 5. Submission Details:
 - a. Solution files must be named according to the following naming convention:
 - [Team#]Ex[problem#].[extension]
 - Example: For **Team 1**'s solution to problem Ex5:
 - Upload Team1Ex5.py or Team1Ex5.java to folder "Team 1"
- 6. The jury will review your most recent submission and provide basic feedback (accepted or rejected) as soon as possible by means of a "ticket" as a new folder.
 - a. For Ex5, the team will see a new sub folder called Accept5 or Reject5
 - b. Jury will move accepted files into the associated accepted folder
 - c. Jury will also move rejected files into the associated rejected folder
 - d. Jury will not specify the error type.
- 7. The winning team is the team that solves the most problems in the least amount of time.
 - If Team 1 and Team 2 have both successfully solved all five problems, we next consider the timestamps of their last submissions. For instance, if Team 1 sent Team1Ex5.java at 9:12 AM and Team 2 sent **Team2Ex5.py** at **9:24** AM, then **Team 1** is the winner.
 - Winners and participants will be posted on our website the following day.

Python (3.X):

Submission Example:

```
# File: Team1Hello.py
def main():
     print ("Hello World!")
main()
```

Accepted Libraries:

- import random
- import math
- import numpy (for sort)

Java:

Submission Example:

```
/** File: Team2Hello.java*/
public class Team2Hello {
     public static void main (String [] args) {
           System.out.println("Hello World!");
     }
}
```

Accepted Libraries:

- import java.util.*;
- You may use multiple classes, but they must be within a single file!! We won't accept compressed files
 - Tip: Only the class with main() should be declared public

Possible reasons for your solution being rejected:

- 1. Misnamed File
- 2. Syntax Error (use of package in Java)
- 3. Incorrect Output
- 4. Improper Output Formatting
- 5. Use of Unapproved Library/Import
- 6. Deadline (Time) overdue
- 7. File is not source file
- 8. Program takes too long to run
- 9. Or others

Good luck!